# Optimization of RSSI Based Indoor Localization and Tracking using Machine Learning Techniques

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#### DECLARATION

I declare that this is my own work and this thesis does not incorporate without acknowledgement any material previously submitted for a Degree or Diploma in any other University or institute of higher learning and to the best of my knowledge and belief it does not contain any material previously published or written by another person except where the acknowledgement is made in the text.

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#### ABSTRACT

Localization and tracking of persons in industrial environment is critical in terms of safety, privacy and security, particularly when there are hazardous zones. In this research, RSSI of RF signals were used to localize, track and uniquely identify a person in a cluttered environment with a case study into a doorway from a safe zone to a hazardous zone in a cluttered warehouse. Vision based localization was impractical both due to visual obstruction by moving large objects and privacy issues. There were three approaches in RF based localization reviewed in this work. This research uses the approach in which RF receivers are fixed and the transmitter is worn by the target person. RSSI data in a doorway area of 420  $cm \times 450$  cm was analysed both in simulation and in a real test bed and it was proved that DNN and RNN based location prediction was feasible with an accuracy of over 80% even though the environment had noise in the range of  $\pm 2$ dB to  $\pm 15$  dB and  $\pm 7$  dB on average for RF signals. The experiments carried out with a test bed consisting of Raspberry Pi-3 as receivers and Kontakt-io Tough Beacon TB15-1 module as transmitter connected over POE module to a centralized server. The results show that a bounded type RF receiver arrangement to cover the whole area with at least few receivers mounted at a high elevation to capture line of sight signals was effective in accurately localizing the person. The density of positions at which the RSSI data is collected to train the DNN also considerably affected the localization accuracy. The body attenuation was found to be another critical factor affecting the localization accuracy. When the DNN was trained with data captured at one orientation of the person, this DNN was successful in localizing a person with the same orientation but not in localizing a person in completely different orientations. This behaviour was used to detect the body orientation of a person using multiple neural network. A straight path traversed by a walking person at an average speed of 25 cm/s was successfully tracked at a point-wise accuracy over 80% using time series RSSI data with a threshold of 25 cm. The threshold was reduced to half by averaging the data over three consecutive predicted positions in the form a centroid. Lastly, Timedomain based RSSI data were used to train RNNs. Deep-LSTM model showed around 95% path-wise localization accuracy for constructed walking paths. Also, RNNs were able to detect the walking direction in single RNN network compared to multiple DNN approach. Finally, this research was able to uniquely identify, localize, detect body orientation and track the walking path of a person and since the person is uniquely identified and RSSI data is MAC addressed this work can be extended to localization of multiple persons.

### LIST OF FIGURES

| Figure2.1  | Three basic RSSI based localization approaches                    | 12 |
|------------|---|----|
| Figure3.1  | Framework for selecting suitable approaches for proposed RSSI     |    |
|            | based localization system   | 22 |
| Figure3.2  | RF signal propagation paths and consequence                       | 26 |
| Figure4.1  | Target tracking area and the a receiver arrangement               | 32 |
| Figure4.2  | Visualization of distance array elements with respect to receiver |    |
|            | arrangement and transmitter position                              | 34 |
| Figure4.3  | System block diagram  | 35 |
| Figure4.4  | Used basic electronics devices                                    | 36 |
| Figure4.5  | Time synchronization procedure for RF receivers and data collec-  |    |
|            | tion procedure using time stamps with position coordinates        | 37 |
| Figure4.6  | Camera based position coordinates vs manually collected position  |    |
|            | coordinates   | 39 |
| Figure4.7  | DNN structure for analysing RSSI data                             | 40 |
| Figure4.8  | Visualization of localization error and error margin              | 41 |
| Figure4.9  | Labels of DNN models according to the number of neurons in three  |    |
|            | hidden layers   | 42 |
| Figure4.10 | Model numbers vs resulted highest accuracies of the models ac-    |    |
|            | cordingly three learning rates                                    | 43 |
| Figure4.11 | Accuracies of DNN models according to the number of neurons in    |    |
|            | three hidden layers   | 43 |
| Figure4.12 | Explaining two walking direction of the target person relative to |    |
|            | the test-bed  | 44 |
| Figure4.13 | Receiver arrangements   | 45 |
| Figure4.14 | Top view of receiver arrangement for real RSSI data collection    | 45 |
| Figure4.15 | Subset of position coordinates                                    | 46 |
| Figure4.16 | Temporal RSSI data extraction method for RNN                      | 47 |
| Figure4.17 | Basic structure of the standard LSTM network                      | 48 |

| Figure4.18 | Block diagram representation of stacked-LSTM layers combined          |    |
|------------|---|----|
|            | with fully connected regression layers in proposed Deep-RNN net-      |    |
|            | work  | 49 |
| Figure5.1  | Variation of RSSI value with distance for ideal (equation $3.1$ ) and |    |
|            | noisy environments (equation 3.2)                                     | 54 |
| Figure5.2  | Test setup diagram of calibrating the relation between RSSI vs        |    |
|            | Distance  | 54 |
| Figure5.3  | Average RSSI vs nominal distance between BLE-Beacon and five          |    |
|            | RPIs  | 56 |
| Figure5.4  | Validation accuracy Vs training iteration of five different RPI ar-   |    |
|            | rangements  | 59 |
| Figure5.5  | Accuracy of the DNN when RSSI data collection position density        |    |
|            | increased from Dataset-1 through 4                                    | 60 |
| Figure5.6  | Prediction from Forward-DNN and Backward-DNN model for sim-           |    |
|            | ilar two walking path section   | 61 |
| Figure5.7  | Four real paths and relevant predicted positions given by Forward-    |    |
|            | DNN model   | 63 |
| Figure5.8  | Improving walking path accuracy using centroid of consecutive         |    |
|            | RSSI arrays over the time   | 65 |
| Figure5.9  | Constructing a walking path using prediction outputs from Deep-       |    |
|            | LSTM networks   | 71 |
| Figure5.10 | Plotted walking path predictions for two walking directions by the    |    |
|            | Deep-LSTM model   | 72 |

## LIST OF TABLES

| Table 2.1 | Comparison of related research in person localization and tracking    | 13 |
|-----------|---|----|
| Table 2.2 | Summary of conclusions drawn from previous research in RSSI           |    |
|           | based indoor localization   | 20 |
| Table 4.1 | Path loss exponents $(\eta)$ of RF signals in different environments  | 32 |
| Table 4.2 | Level-3 configuration used in Tough Beacon TB15-1 module              | 36 |
| Table 5.1 | Training and validation accuracies of DNN models for five RPI         |    |
|           | arrangements in figure 4.13   | 58 |
| Table 5.2 | Localization accuracies of four DNN models for RSSI data position $\$ |    |
|           | coordinate density  | 60 |
| Table 5.3 | Localization accuracies and resulted threshold levels of four LSTM    |    |
|           | models for single layer LSTM model architecture                       | 67 |
| Table 5.4 | Localization accuracies and resulted threshold levels of five stacked |    |
|           | LSTM models for select suitable number of LSTM layers and units       |    |
|           | for RSSI data   | 67 |
| Table 5.5 | Localization accuracies for different time steps based LSTM           | 69 |

## LIST OF ABBREVIATIONS

| GPS                 | Global positioning system                         |
|---------------------|---|
| PPE                 | Personal protective equipment                     |
| OSHA                | Occupational safety and health administration     |
| $\operatorname{RF}$ | Radio frequency                                   |
| TOF                 | Time of flight                                    |
| TDOA                | The Time difference of arrival                    |
| DOA                 | Direction of arrival                              |
| RSSI                | Radio signal strength indication                  |
| LQ                  | Link quality                                      |
| WSN                 | Wireless sensor network                           |
| RPI                 | Raspberry pi                                      |
| ML                  | Machine learning                                  |
| NN                  | Neural network                                    |
| DNN                 | Deep neural network                               |
| BLE                 | Bluetooth low energy                              |
| NLOS                | Non Line Off Sight                                |
| LOS                 | Line Off Sight                                    |
| Hz                  | Hertz   |
| RFID                | Radio frequency identification                    |
| WPAN                | wireless personal area networks                   |
| IEEE                | Institute of Electrical and Electronics Engineers |
| WLANs               | wireless local area networks                      |
| Mbit/s              | megabit per second                                |
| CDMA                | Code-Division Multiple Access                     |
| m LF                | Low Frequency                                     |
| $_{ m HF}$          | High Frequency                                    |
| UHF                 | Ultra-High Frequency                              |
| POE                 | Power Over Ethernet                               |

| CSIRO    | Commonwealth scientific and industrial research organisation |
|----------|--|
| MNN      | Multiple neural network                                      |
| LF-DLSTM | Local feature-based deep long short-term memory              |
| BPANN    | Feed-forward back propagation artificial neural network      |
| RMSE     | Root mean square error                                       |
| IoT      | Internet of Things   |
| LoRaWAN  | long-range wide-area network                                 |
| UWB      | Ultra Wideband   |
| NN-HMM   | Hierarchical neural network hidden Markov model              |
| RBF      | Radial Based Function  |
| ReLU     | Rectified linear units                                       |
| COTS     | commercial off-the-shelf                                     |
| NTP      | Network time protocol  |
| CNN      | Convolution neural network                                   |
| RNN      | Recurrent neural networks                                    |
| MSE      | Mean squared error   |
| MAE      | Mean absolute error  |

#### TABLE OF CONTENTS

| Li                | st of 2  | Figures                                       | i   | vi   |  |
|-------------------|--|---|---|------|--|
| Li                | st of '  | Tables  |   | viii |  |
| Li                | st of .  | Abbrev  | iations   | ix   |  |
| Table of Contents |  |   |   | xi   |  |
| 1                 | 1 Introduction                                     |   |   |      |  |
|                   | 1.1  | Proble  | em statement                                      | 4    |  |
|                   | 1.2  | Objectives                                    |   |      |  |
|                   | 1.3  | Resea   | rch Contributions                                 | 4    |  |
|                   | 1.4  | Thesis  | s Outline   | 5    |  |
| 2                 | Lite   | iterature Review                              |   |      |  |
|                   | 2.1  | RSSI  | based indoor localization                         | 6    |  |
|                   |  | 2.1.1   | Model-1: Transmitter on target                    | 6    |  |
|                   |  | 2.1.2   | Model-2: Receiver on target                       | 8    |  |
|                   |  | 2.1.3   | Model-3: Device free localization type approaches | 10   |  |
|                   |  | 2.1.4   | Summary of RSSI based approach                    | 11   |  |
|                   | 2.2  | RSSI  | based indoor localization accuracy improvements   | 14   |  |
|                   |  | 2.2.1   | Machine learning technique based approaches       | 14   |  |
|                   |  | 2.2.2   | Data capturing enhancements based approaches      | 16   |  |
|                   |  | 2.2.3   | Summary of localization accuracy improvements     | 19   |  |
| 3                 | Methodology  |   | 21  |      |  |
|                   | 3.1 Selection of the RSSI based localization model |   | 21  |      |  |
|                   | 3.2  | Selection of RSSI parameters for measurements |   | 24   |  |
|                   | 3.3  | RSSI measurement approach                     |   | 25   |  |
|                   | 3.4  | 4 RF receiver arrangement                     |   | 27   |  |
|                   | 3.5  | Metho   | od of analysing RSSI data                         | 27   |  |
|                   | 3.6  | Summ  | nary  | 29   |  |
| 4                 | Exp  | Experimental Setup                            |   | 30   |  |
|                   | 4.1  | Targe   | t tracking terrain                                | 31   |  |

|    | 4.2                    | The relationship between RSSI readings vs distance                    |    |  |  |  |
|----|------------------------|---|----|--|--|--|
|    | 4.3                    | Simulation for RSSI based indoor localization system                  | 33 |  |  |  |
|    | 4.4                    | Capturing RSSI radio map in real testbed                              | 35 |  |  |  |
|    |                        | 4.4.1 Hardware  | 35 |  |  |  |
|    |                        | 4.4.2 Capturing time synchronized RSSI arrays                         | 36 |  |  |  |
|    |                        | 4.4.3 Annotating RSSI arrays with transmitter position informa-       |    |  |  |  |
|    |                        | tion  | 38 |  |  |  |
|    | 4.5                    | Deep Neural Network approach for analysing RF signal based data       | 39 |  |  |  |
|    |                        | 4.5.1 Preparing the dataset for DNN based analysis                    | 42 |  |  |  |
|    | 4.6                    | Recurrent Neural Network approach for analysing Temporal-RSSI         |    |  |  |  |
|    |                        | data  | 46 |  |  |  |
|    |                        | 4.6.1 Preparing the datasets for RNN based analysis                   | 50 |  |  |  |
|    | 4.7                    | Summary   |    |  |  |  |
| 5  | Results and Discussion |   |    |  |  |  |
|    | 5.1                    | 5.1 The relationship between RSSI readings and distance between trans |    |  |  |  |
|    |                        | mitters and receivers   | 55 |  |  |  |
|    | 5.2                    | Feasibility of using DNN for analysing RSSI data                      | 57 |  |  |  |
|    | 5.3                    | Effect of the number and arrangement of RF receivers                  |    |  |  |  |
|    | 5.4                    | The effect of position coordinate density for RSSI based localiza-    |    |  |  |  |
|    |                        | tion accuracy   | 59 |  |  |  |
|    | 5.5                    | Effect of body orientation on RSSI based localization accuracy 6      |    |  |  |  |
|    | 5.6                    | Improving tracking and localization accuracy in realtime using        |    |  |  |  |
|    |                        | DNN predictions   | 63 |  |  |  |
|    | 5.7                    | Improving tracking and localization accuracy using time-domain        |    |  |  |  |
|    |                        | filtered RSSI data  | 66 |  |  |  |
|    | 5.8                    | Implementing RSSI body attenuation effect using single RNN net-       |    |  |  |  |
|    |                        | work and improving accuracy by analyzing the time steps               | 68 |  |  |  |
| 6  | Con                    | clusion   | 73 |  |  |  |
| Re | eferen                 | ces   | 77 |  |  |  |